



IPOOL OPERATION INSTRUCTIONS

1.Devices list



iPool Projection device



Keyboard



Mouse



Remote controller

2.Turn on/off



【Turn on】

1. Remote controller point at the device;
2. Press the red button at the upper left corner of the black remote controller once, and iPool is turned on;
3. Please note: It needs 60s to wait the device start.

【Turn off】

1. Remote controller point at the device;
2. Press the red button twice in a row, iPool is turned off.
3. Please note: It needs 100s to wait the device turn off.

3.operation instructions

1. Start iPool & enter the homepage;



2. Leave your palm or cue to on the module which you want to play for 3 seconds and enter.



3. Put the palm or cue on the icons of page up or down to choose which module you want to play.



4. Leave your palm or cue to on the module which you want to play for 3 seconds and enter.



5. Placing the cue above and parallel to the two middle pockets for 3 seconds, the system exits automatically (Module of Chinese eight ball grading system and Amateur Grading System should be exit after all Levels finish).



4.iPool Module operation description

(1) Professional training model

1. Auxiliary line module operation description

① set up the cue ball and object balls as required.



② put the cue near the cue ball, The system automatically determines the target ball and pocket according to the direction of the cue.



③ If you are not satisfied with the pocket that is automatically judged, click the arrow before the pocket, manually select the other pocket, and then The system reproduces the direction and route of the ball.



④ The cue is placed horizontally in two middlepockets, and the system automatically pops out. It can manually adjust the hitting point, hitting power and the angle of the cue, the route of the cue ball will also be changed.



⑤ If you want to change the target ball, use the cue point to the new target ball, and the system will automatically change the route.



2. Advanced master module

① Enter advanced module, Operate with a hand or a club, select checkpoints.



② After entering the level, choose the practice routine.



③ According to the tips on the table, set the target ball and the cue ball, and hit the ball into the pocket.

④ After hitting the ball, the cue ball stops at the red envelope prompting position, it's a successful hit.

⑤ horizontally place the cue in the middle pocket and can be returned or withdrawn from the module.

3. Chinese 8-Ball Grading Module

① Scan the QR code on the table to get into the grading.



② For the first time, the players participating in the grading can choose the test questions in the upper right corner, and choose the level of grading according to the test results.

③ If the test result is indicated as Level 2, the player chose it by hand or his cue. Enter the grading system after 3 seconds.

④ Setting the cue ball and the target ball according to the voice indication, the player shot into the pocket and the system provides scores in terms of shooting and cue ball parking automatically.

⑤ It automatically enters the next after this Level finish.

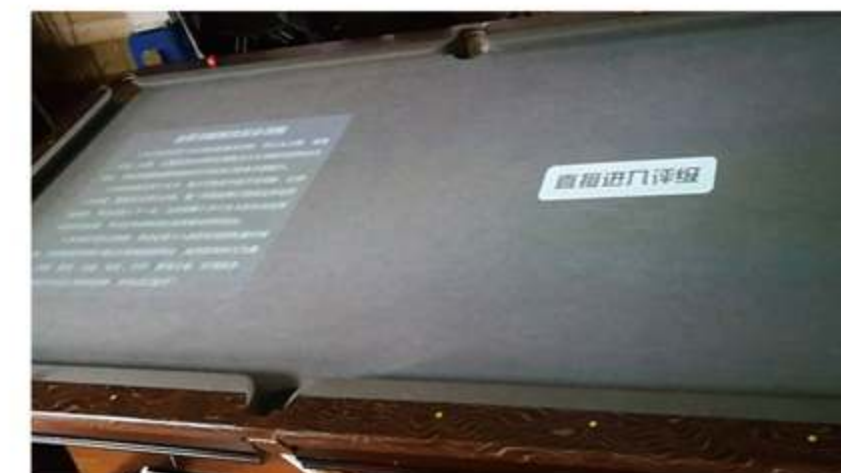


⑥ There are 6 Levels with 10 rounds each level and 100 scores totally. It can't be interrupted after start or it can't be rated. Player can check his rating results on the table after all Levels finish.



4. Amateur Grading System

① Start by pressing Enter.



② Setting the cue ball and the target ball according to the voice indication, the player shot into the pocket.

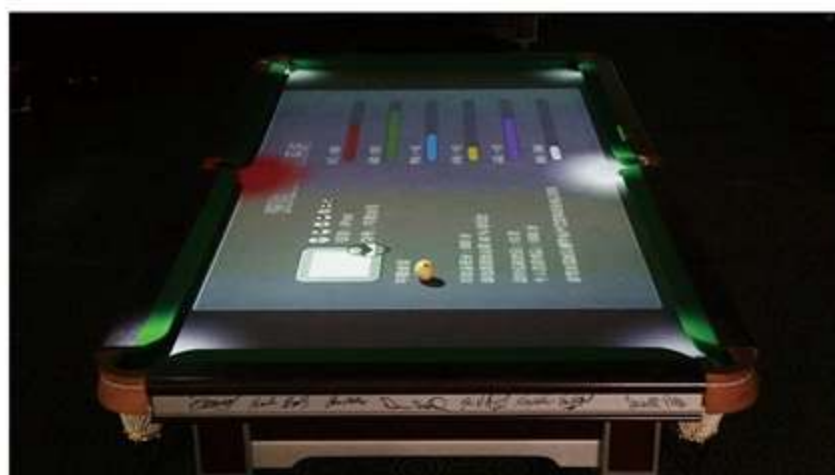


③ The system provides scores in terms of shooting, pocketing and cue ball parking automatically.

④ It automatically enters the next after this Level finish.

⑤ It can't be interrupted after start or it can't be rated. Player can check his rating results and data on the table after all Levels finish.

⑥ Players can check their grades and rating on the table or WeChat. After test, putting the cue in the middle of the table, it turns to the QR code and start next test.



(2) Projection Game Module

1. Cool Card Risking Mode

① Enter this game mode, and put the cue ball "Start Game" button, and once the Progress bar is read, the system will enter into the game automatically.

② Put the cue ball on the indicated location, and then hit the cue ball to card direction.

③ Once the hitting is finished, the card where the cue ball parks will automatically turn over. The player will get the award or punishment showing in the cards. If the cue ball stay the blank area without no card, the game goes to failure.



④ Put your hand or cue on the “Next Round” button, and once the Progress bar is read, next round game will start. If you want to exit the game, please put the cue on middle packet area.



③ This system will provide addition scores as per the players performance, and those score will be aslo account into your final score.



⑤ When the player finish the 1st rank, he can choose to try again or to be back to the home page.



2. Rapid Clearance Mode

① When the game starts, please following system instruction, rank all the objected balls in the triangle area, and then put the cue ball on the breaking line.



② After all balls are ranked, click “Start” Button for the game. The Player should shoot all objected ball into pocket in any hitting order within 100 seconds, and lastly the cue ball should be also shot into the pocket.



3. Billiards Betting Mode

① Please enter this mode, and follow system instruction, rank all the objected balls in the triangle area, and then put the cue ball on the breaking line.



② If the objected ball goes into the pockets, the Player will get the prize showing on the location where cue ball parks. If objected ball doesn't go into pocket, the game is over, and if the cue ball doesn't stay in the prize location, and the game is over.

③ After you finish the game, you can choose to try again or exit the game, and put the cue to the middle pocket area, the system will exit to home page.



4. Billiards Armed Escort Module

① After entering the relevant modules, put the cue ball at the right position. The red and blue sides start to hit the ball in the first round in turn. Then, according to the final position of the ball, the two sides will integrate separately.



② After the first shot, the red side and the blue side need to start the second round of shooting in turn, and then they need to integrate the two sides according to the final position of the balls.



③ After the second shot, then the red and blue sides start the last shot in turn, and the two sides need to be integrated according to the final position of the ball.

④After three rounds, the system will automatically calculate and display the final results of both sides.



5. Billiards flip module

①Enter the module, according to the relevant requirements, put the cue ball in place;



②After shooting, if the ball stays in the designated position, then add points, if the ball does not stay in the designated position, it means that the challenge failed.



(3) Passion Entertainment Module

Please choose any Entertainment Modes below, and you can directly enjoy yourself by hitting balls.



Peach blossom Mode



Christmas SnowNight Mode



Swimming Fish Mode



Flame & Meteor Mode



Lightning & Storm Mode



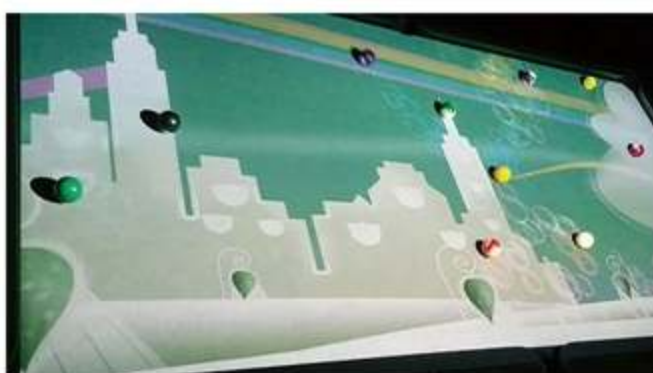
Lnking Fish Mode



Hellfire Module



Geometric World Module



Rainbow and Bubble Mode



Romantic Moonlight Mode



The Wandering Earth Module



Drift Bottle Mode



Science Fiction Fish Module



Goddess Heart Module

5.Remote Installation and Celibration of iPool Projection Billiards

1. Open iPool;
2. Get mouse and keyboard available, and one more engineer to provide assistance;
3. Contact iPool Engineer in China, and start remote celebration.