

1. SETUP AND MOVING

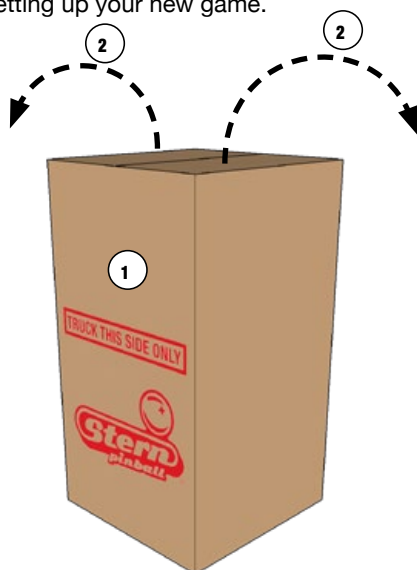
1.1 FIRST-TIME SETUP INSTRUCTIONS

Your brand new Stern Pinball Machine is carefully packed for safety and security. For your safety, exercise caution and use the correct tools and sufficient help when setting up your new game.

TOOLS REQUIRED

- 5/8" Socket Wrench
- Utility Knife
- Snips
- An Assistant

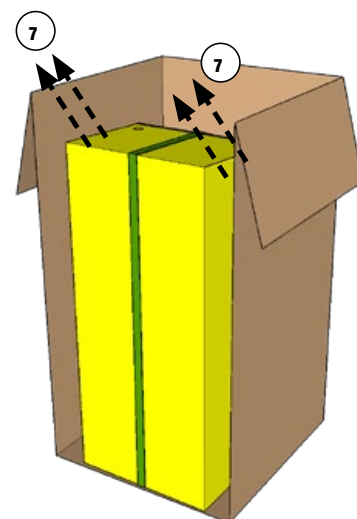
CAUTION: AT LEAST TWO (2) PEOPLE ARE REQUIRED TO MOVE AND MANEUVER THE GAME. USE PROPER MOVING EQUIPMENT AND EXTREME CARE WHILE HANDLING. STERN PINBALL MACHINES WEIGH OVER 250LBS BOXED.



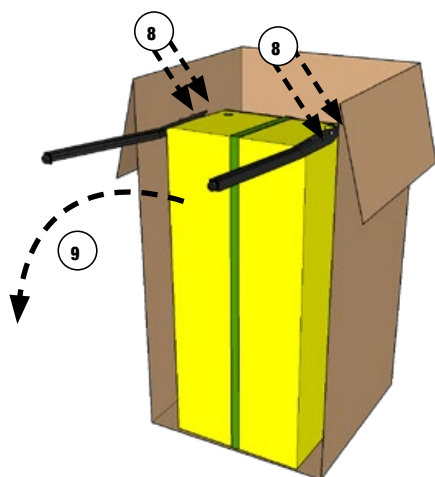
1. Locate the side labeled "TRUCK THIS SIDE ONLY". The bottom of the game faces this side.
2. Open the top box flaps by pulling hard in an upward motion on each flap. If the flaps are taped, cut the tape first, taking care to avoid the box staples.



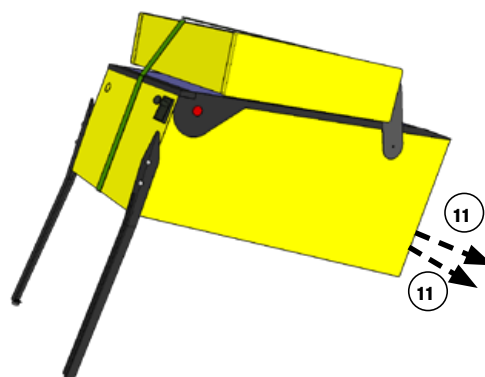
3. Remove the four (4) foam pieces and two (2) narrow box tubes which contain the four (4) identical legs with levelers.
4. DO NOT CUT STRAPPING YET. Keep backbox secured in the down position.
5. With the utility knife, carefully cut down the left and right corners of the box.



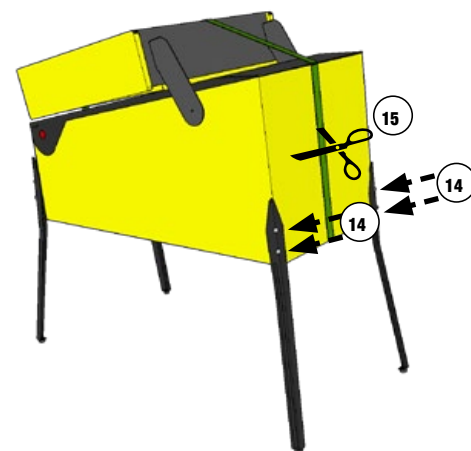
6. Let the face fall forward and remove the entire side by carefully cutting the bottom.
7. With the game still in its folded position, use a 5/8" wrench to loosen and remove the 2 leg bolts on each side of the front cabinet. Ensure the leg levelers are screwed all the way into the legs.



8. Install front legs using the bolts removed from the cabinet. Secure tightly.
9. Have someone help you carefully set the game down on the front legs.



10. Set aside the open box.
11. With a 5/8" socket wrench, loosen and remove the 2 leg bolts on each side of the rear cabinet, 4 total.



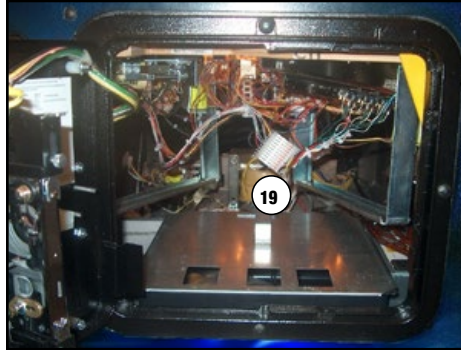
12. Using supports or two people, prop the rear of the cabinet up.
13. Ensure the rear leg levelers are screwed all the way into the legs.
14. Install rear legs using the 4 bolts removed from step 11.



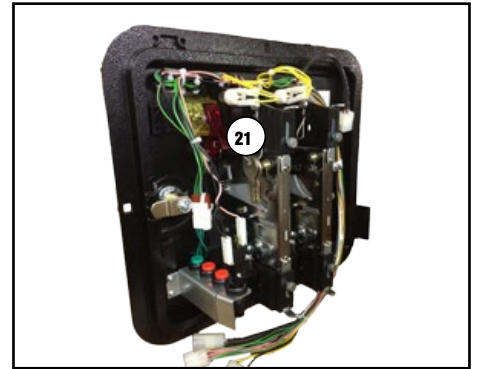
FIRST-TIME SETUP CONTINUED



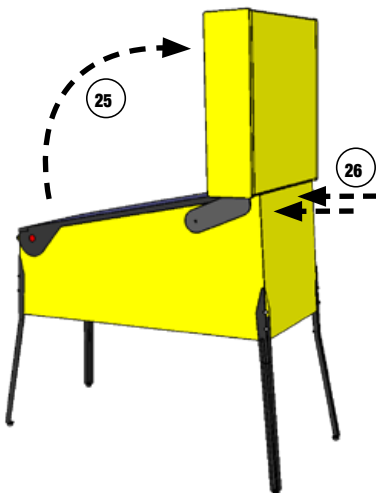
15. Cut nylon strapping and remove protective strap corner guards.
16. Locate the factory keys, either on the shooter rod or taped to the playfield glass.
17. Using snips, cut the tie-wrap securing the keys if required. One set of keys is for the front coin door, the other set of keys is for accessing components in the backbox.



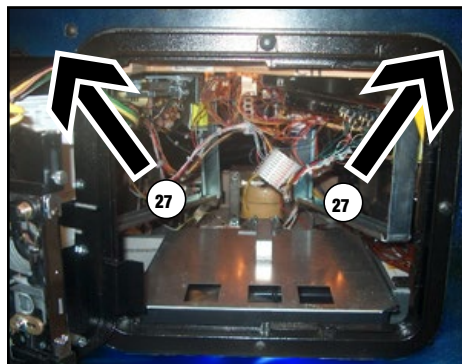
18. Open the front coin door.
19. Reach into the game and remove the retaining clip at the rear of the cash box.
20. Remove the cash box lid by sliding it toward you.



21. Store the backbox keys, if desired, on the metal hook located in the coin door.
22. Locate and remove the pinballs, plumb bob, and backbox bolts from the cash box.
23. Replace the cash box lid and retaining clip for future use.



24. Locate the two (2) backbox bolts in the cash box.
25. Carefully raise backbox to upright position while ensuring that cables are not pinched.
26. Use the $\frac{5}{8}$ " wrench to install the two (2) backbox bolts to secure the backbox as indicated on the back of the cabinet.



27. Reach inside the cabinet and lift the two latches located on either side of the coin door.
28. Remove the front top molding.



29. Remove the playfield glass by sliding it toward you and carefully place it in a safe location. Remove all playfield shipping tie downs, shipping blocks, and packing foam, and follow any game-specific unpacking instructions included in the playfield, if present.

CAUTION: PLAYFIELD GLASS IS MADE FROM HIGH-STRENGTH TEMPERED GLASS. TEMPERED GLASS IS SENSITIVE TO EXTREME TEMPERATURE SHIFTS AND CORNER NICKS, WHICH CAN CAUSE THE GLASS TO FAIL CATASTROPHICALLY. TAKE CARE TO STORE THE GLASS ON A SOFT, ROOM-TEMPERATURE SURFACE AND PREVENT THE CORNERS FROM BEING DAMAGED.

FIRST-TIME SETUP CONTINUED

30. If pinballs were already installed into the lower ball trough, remove them before lifting the playfield.
31. Grasp the lower arch between the flippers, and firmly but gently pull directly up to raise the playfield 8 to 12 inches.
32. While holding the playfield up, pull the playfield toward you until the two playfield supports are over the front edge of the cabinet.
33. Rest the playfield on the front edge of the cabinet.
34. Raise the playfield and rest it against the backbox.
35. Visually inspect all cabinet cables and connector terminations; ensure no wires or cables are pinched and that cable harnesses are not pulled tight.
36. Locate the plumb bob in the parts bag in the cash box.
37. Slide plumb bob onto the hanger wire. Note: the vertical position of the plumb bob affects tilt sensitivity - higher makes the game more sensitive to tilting.
38. Tighten the thumb screw finger-tight.
39. Install the correct number of pinballs. Refer to the decal on the lock down assembly for the correct number of pinballs.

LOCATING, LEVELING, AND FINAL SETUP

1. Select a location that is indoors, out of direct sunlight, and climate controlled. Excessive moisture/humidity can cause long-term damage to your game.
2. Adjust the front or rear levelers as necessary to position the playfield level bubble, located on the front right of the playfield next to the shooter lane, to float between the two (2) black lines. This will place the playfield at the recommended 6.5° pitch. Playfield angles greater than 6.5° can be achieved by turning out the rear leg leveler(s) for increased difficulty and faster gameplay.
3. Use a pinball to roll down the center of the playfield for side-to-side leveling, or use an external bubble level, digital level, or smartphone level app.
4. Plug into a grounded outlet and check for proper operation through DIAGNOSTICS.
5. Check the coin door: With the door closed, insert coins to verify proper operation.
6. Play game: Check for satisfactory operation and adjust game volume (push the Red Buttons inside the Coin Door).
7. If desired, perform any game diagnostics, game adjustments, and pricing settings at this time.



SPIKE PINBALL SOFTWARE UPDATE INSTRUCTIONS

1. Obtain game software update file (filename ends in ".spk") from www.sternpinball.com or from authorized Stern distributor.
2. Place game software update file (".spk") in root directory of a blank FAT32-formatted USB flash drive
3. Use backbox power switch to turn off game
4. Plug in USB flash drive to CPU board USB connector (CN20 or CN21). Refer to www.sternpinball.com
5. Turn on game
6. The game will automatically begin software update
7. Select the correct .spk update file from list.
8. Press Enter on the service switches to start update
9. When the display indicates "Update Complete", turn off game
10. Remove USB flash drive from CPU board
11. Turn game on to complete the update and play pinball!
12. Detailed instructions and troubleshooting tips are available in the game manual, www.sternpinball.com and authorized Stern distributors.

1.2 ADJUSTMENTS MENU

STANDARD ADJUSTMENTS

Perform the below steps to review the adjustments.

Enter the Service Menu, then enter the Standard Adjustments Menu.

Press SELECT. Press BACK to exit or escape at any time.

Press [>]. Go to the ADJ icon. Press SELECT.

Go to the S.P.I. icon. Press SELECT.

ID	Adjustment Name	Default Setting
1	REPLAY TYPE	AUTO
2	REPLAY PERCENTAGE	10%
3	REPLAY AWARD	CREDIT
4	REPLAY LEVELS	1
5	AUTO REPLAY START	20,000,000
6	DYNAMIC REPLAY START	60,000,000
7	REPLAY LEVEL #1	15,000,000
8	REPLAY LEVEL #2	30,000,000
9	REPLAY LEVEL #3	45,000,000
10	REPLAY LEVEL #4	60,000,000
11	REPLAY BOOST	YES
12	SPECIAL LIMIT	1
13	SPECIAL PERCENTAGE	10%
14	SPECIAL AWARD	CREDIT
15	FREE GAME LIMIT	5
16	EXTRA BALL LIMIT	5
17	EXTRA BALL PERCENTAGE	25%
18	GAME PRICING	USA 11
19	MATCH PERCENTAGE	9%
20	MATCH AWARD	CREDIT
21	BALLS PER GAME	3
22	TILT WARNINGS	2
23	TILT DEBOUNCE	1000
24	CREDIT LIMIT	30
25	ALLOW HIGH SCORES	YES
26	HIGH SCORE AWARD	CREDIT
27	GRAND CHAMPION AWARDS	1
28	HIGH SCORE #1 AWARDS	1
29	HIGH SCORE #2 AWARDS	0
30	HIGH SCORE #3 AWARDS	0
31	HIGH SCORE #4 AWARDS	0
32	GRAND CHAMPION SCORE	75,000,000
33	HIGH SCORE #1	55,000,000
34	HIGH SCORE #2	40,000,000
35	HIGH SCORE #3	30,000,000
36	HIGH SCORE #4	25,000,000
37	HSTD INITIALS	3 INITIALS

FEATURE ADJUSTMENTS

Each table has feature adjustments specific to the characteristics of that game. To access feature adjustments enter the Service Menu and then enter the Adjustments Menu.

Press SELECT to access the Service Menu. Press BACK to exit or escape at any time.

Press [>]. Go to the ADJ icon. Press SELECT.

STANDARD ADJUSTMENT #1 appears with the adjustment name flashing. While the adjustment name is flashing press [<] [>] to move between adjustments.

To change the adjustment setting press SELECT. While the adjustment setting is flashing, press [<] [>] repeatedly until the desired setting appears. Press the SELECT button to “install” the change. The adjustment comment (bottom line) will indicate if the factory default setting is selected or will display INSTALLED if the change is not a factory default setting.

ID	Adjustment Name	Default Setting
38	HSTD RESET COUNT	2000
39	FREE PLAY	NO
40	LANGUAGE	ENGLISH
41	PLAYER LANGUAGE SELECT	YES
42	CUSTOM MESSAGE	ON
43	KNOCKER VOLUME	NORMAL
44	GAME START	NO
45	GAME RESTART	YES
46	BALL SAVE TIME	0:05
47	TIMED PLUNGER	OFF
48	FLIPPER BALL LAUNCH	OFF
49	COINDOOR BALL SAVER	OFF
50	COMPETITION MODE	NO
51	FAST BOOT	YES
52	Q24 OPTION	COIN METER
53	TICKET DISPENSER	NO
54	PLAYER COMPETITION MODE	YES
55	LOCATION ID	0
56	GAME ID	0
57	TIME FORMAT	12-HOUR
58	COIN INPUT DELAY	30
59	LOST BALL RECOVERY	YES
60	COINDOOR DISABLE TILT	NO
61	COINDOOR OPEN NODE BUS POWER	NO
62	PLAY ATTRACT TUTORIAL VIDEOS	YES
63	EXTERNAL VOLUME KNOB FUNCTION	HEADPHONE VOLUME ONLY
64	MUTE CABINET WHEN HEADPHONES DETECTED	YES
65	GI LED BRIGHTNESS	100%
66	GI LED MAX BRIGHTNESS	255
67	INSERT LED BRIGHTNESS	100%%
68	INSTER LED MAX BRIGHTNESS	255%
69	FLASHER LED BRIGHTNESS	100%
70	FLASHER LED MAX BRIGHTNESS	255
71	ATTRACT MODE BACKBOX BRIGHTNESS	100%
72	GAMEPLAY BACKBOX BRIGHTNESS	100%
73	COINDOOR OPEN BACKBOX BRIGHTNESS	2%

Go to the game icon. Press SELECT.

FEATURE ADJUSTMENT #1 appears with the adjustment name flashing. With the adjustment name flashing press [<] [>] to move between adjustments. Feature adjustments are changed similarly to standard adjustments using the SELECT button to choose options and the [<] [>] buttons to cycle through available settings.

1.3 TRANSPORTING THE GAME

When transporting the game, such as in the back of a truck or with a hand truck, the game's backbox must be secured to prevent damage to the side rails.

1. SECURE THE BACKBOX

1. Ensure that the pinballs are removed from the playfield, and secure any free-moving mechanisms that may get damaged in transport

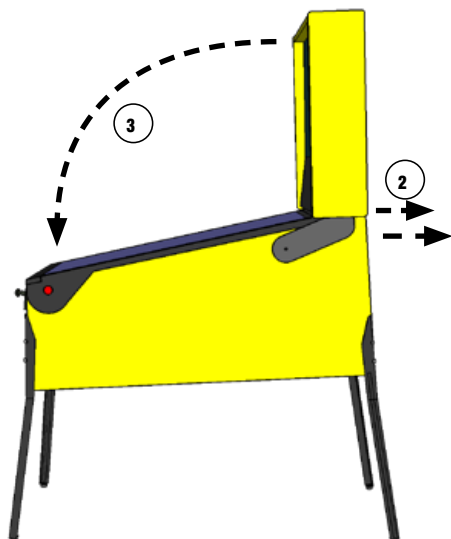
TOOLS REQUIRED

- STRAP (500LB OR GREATER)
- AN ASSISTANT
- HAND TRUCK

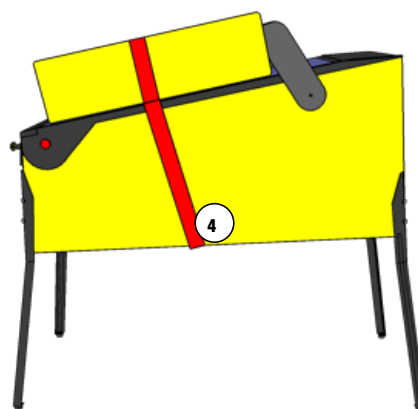
CAUTION

NEVER TRANSPORT THE GAME IN A MOVING VEHICLE WITH THE BACKBOX RAISED! TWO PEOPLE ARE REQUIRED TO REMOVE THE LEGS!

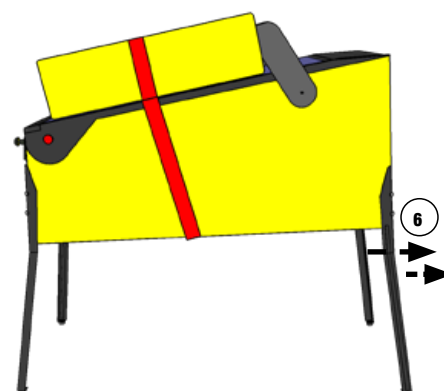
2. REMOVE THE LEGS AND STAND UP



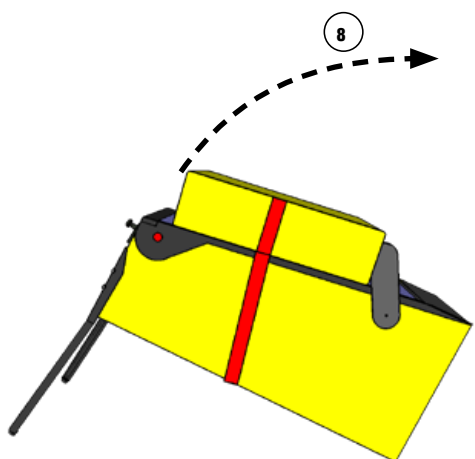
2. Remove the backbox securing bolts
3. Carefully lower the backbox onto the side rails. Use a piece of cardboard or suitable padding between the backbox and the game.



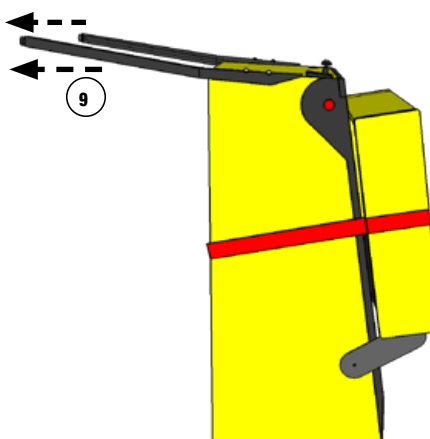
4. Securely strap the back box to the game
5. The game may be transported with the legs on. If the legs must be removed, follow the remaining steps.



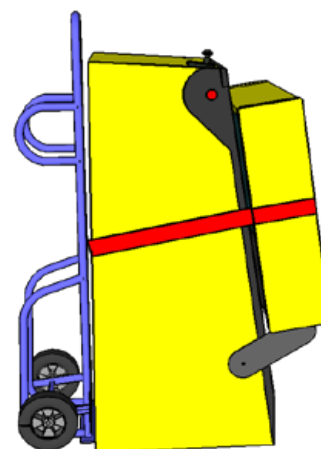
6. Remove the legs, rear legs first. Use a stool or a friend to support the rear of the game.
7. Rest the rear of the game on the ground.



8. Stand the game up on its back.



9. Remove the front two legs.



10. Secure all loose parts and transport with a hand truck in the upright position.